Scouting America
Natural State Council

SUMMER CAMP 2027

CAMP ROCKEFELLER
Gus Blass Scout Reservation

LEADER GUIDE

WELCOME TO CAMP ROCKEFELLER!



Hello Scouts, Scoutmasters, and parents,

Thank you for considering Camp Rockefeller, Gus Blass Scout Reservation for your summer camp destination. We look forward to providing a fun, safe, and memorable experience for Scouts and Scouters this summer camp season.

Our camp has a long and rich summer camp history! In 1975, the Quapaw Area Council, now the Natural State Council, acquired Camp Kiwanis. The camp was renamed the Cove Creek Scout Reservation and reopened in 1976 as a permanent summer camp. In 1981 the long-term resident camp of CCSR was renamed after Scout Executive Nile Montgomery, and in 2001 the reservation and camping areas were renamed in honor of Gus Blass II and Lieutenant Governor Winthrop P. Rockefeller, both major supporters of the Scouting movement. From 2023-2024 the Quapaw Area Council welcomed the Westark and De Soto Area Councils into the Arkansas family of Scouting by merging into the Natural State Council, which also brought in Camp Orr in Jasper and Camp De Soto in El Dorado.

For half a century, Gus Blass Scout Reservation and Camp Rockefeller Summer Camp have echoed with laughter, learning, and lasting memories. Over the years, buildings have risen, technology has evolved, staff have come and gone, and new programs have been lovingly crafted, but one thing has never changed: our enduring promise to deliver excellence with every summer that passes.

As your camp administration, we make this promise from the heart: our staff is driven by a clear and meaningful mission: to give every camper a safe, joyful, and truly unforgettable experience, all while upholding the timeless values of the Scouting America. For generations, Camp Rockefeller has been a place where memories are made, friendships are forged, and lives are quietly shaped by campfire light and morning reveille. We hope you'll join us this summer to be part of that legacy!

Yours in Scouting,

Cahill Richardson, Camp Director

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LEADER QUICK START

SUMMER CAMP 2027 FEE SCHEDULE

Category	Early (ends 1/1/27)	Base (ends 3/1/27)	Late (closes 5/30/27)
Youth	**$400**	**$425**	**$450**
Youth Provisional	**$410**	**$435**	**$460**
Adults	**$175**	**$200**	**$200**
Adult Provisional	**$175**	**$200**	**$225**

IMPORTANT REGISTRATION DATES

- 9/1/2026: Registration opens for campsite deposits
- 1/1/2021: Early bird registration rates end
- 3/1/2027: Class registration opens
- 4/15/2027: Campership applications are due
- 5/1/2027: Campership notifications sent to unit leadership
- 5/15/2027: Regular registration rates end, number decrease and refund deadline
- 5/15/2027: Last date to preorder shirts

ANNUAL HEALTH & MEDICAL RECORD

Annual Health and Medical Records completed and dated within the last 12 months are required for all campers and leaders who are on property during summer camp. Here are some very important points regarding the Health and Medical Records:

- All 3 parts (A, B, and C which includes a physical dated within 12 months of the last day of camp) are **REQUIRED** for all campers on property more than 72 hours.
- It is the responsibility of each parent/guardian to ensure that their Scout has the correct medical forms. There is no file of health forms at camp or the council office from previous activities. A new form must be brought to camp.

LEADERSHIP GUIDELINES

Scouting America requires that all leaders attending camp for more than 72 hours must be registered leaders with Safeguarding Youth Training completed. Each unit must provide at least two adult leaders with current training. To verify SYT certificates upon check-in, unit leadership must bring copies of their membership cards or certificates of training.

REQUIRED DOCUMENTS FOR CHECK-IN

- A unit roster of summer camp participants (youth and adult).
- Any outstanding payments.
- For each youth and adult leader:
  - Annual Health and Medical Record, Parts A, B, and C signed by a parent/guardian and dated within 12 months of attending camp. **NOTE: Part C requires a physical.**
  - Medication dosing form for each participant bringing prescription medication.
  - Any program-specific permission forms.
  - Pre-camp swim test documentation, if applicable.

LEADER QUICK START

SPECIAL NEEDS & DIETARY NEEDS

When registering participants, please list and describe any special needs, allergens, or special dietary needs so that we may plan to have appropriate items on hand. If your dietary needs cannot be accommodated, Camp Rockefeller is prepared to store any food that a Scout or leader needs to bring in the camps freezer, cooler, and/or storage room and allow a Scout or leader to prepare that food in the camp kitchen as needed. If a participant needs some extra help to enjoy their camp experience, please let the camp administration know. Unit leaders should contact the camp director prior to arrival to discuss accommodations.

PRE-CAMP MONTHLY LEADER MEETINGS

Camp Rockefeller will host monthly information meetings for leaders via Zoom every month leading up to summer camp starting in January:

- Wednesday, January 27th, 7:00 PM
- Wednesday, February 24th, 7:00 PM
- Wednesday, March 24th, 7:00 PM
- Wednesday, April 28th, 7:00 PM
- Wednesday, May 26th, 7:00 PM

MERIT BADGE CLASS SELECTION

Merit badge class selection will open on 3/1/2027. Units may enter as many “slots” of youth and adults they are planning to bring at any time. Once a Scout is entered as a participant, a $100 deposit is made. Once the deposit is paid, the Scout can select their merit badges. Class sizes are limited to ensure quality instruction.

CHECK IN PROCEDURES

As units check in they will meet with their troop guide at the pavilion next to the climbing tower who will guide them through the check-in process. Units should be sure to have all of the required documentation for check-in. The check-in procedure includes the following:

- Paperwork check: forms checked and outstanding payments collected
- Camp orientation and tour
- Swim tests

Scouts should have their swimsuits on or in their backpacks prior to check-in. All unit gear should be loaded into one unit vehicle for transport to the unit’s campsite. The unit vehicle is to be immediately returned to the visitor parking lot after unloading. Trailers may be left in the unit’s campsite.

CHECK OUT PROCEDURES

Check-out will begin no earlier than 8:00 AM and will end no later than 10:00 AM on Saturday. If a unit cannot check-out during these times, they must contact the administration building at least 48 hours prior to their departure date to make arrangements.

NOTE: All scheduled programming is subject to change and any changes will be communicated as soon as possible to participants.

NATURAL STATE COUNCIL CONTACT INFORMATION

CAMP INFORMATION & ASSISTANCE

For assistance with Councilware, campership requests, special camp needs requests, summer camp staff information or hiring paperwork, or refunds please contact Brandy Foreman at brandy.foreman@scouting.org.

For assistance with camp registrations and payments, merit badge class selection, invoices, customer service, or product ordering please contact Kim Brainard at kim.brainard@scouting.org.

COUNCIL CAMPING DIRECTOR

Haley Hunt - haley.hunt@scouting.org

SUMMER CAMP DIRECTOR

Cahill Richardson - cahill_richardson@yahoo.com

SUMMER CAMP PROGRAM DIRECTOR

To be announced

SUMMER CAMP COMMISSIONER

To be announced

CAMP ROCKEFELLER CONTACT INFORMATION

The Camp Rockefeller office can be contacted via this number: 501-355-7208 during camp operation only.

Every Scout and Scoutmaster loves sending and receiving letters and postcards while at camp, but please remember that all mail must be addressed properly. Note that mail sent from home later than Wednesday may not arrive until after the unit departs from camp on Saturday. Mail can be sent to this address:

Camp Rockefeller Summer Camp
“Scout Name, Unit #”
408 Scout Drive,
Damascus, AR, 72039

SUMMER CAMP GENERAL INFORMATION

SUMMER CAMP 2027 SESSION DATES

Week 1: June 6 - June 12
Week 2: June 13 - June 19
Week 3: June 20 - June 26
Week 4: June 27 - July 3

CHECK-IN & CHECK-OUT TIMES

Check-in will begin no earlier than 1:00 PM and will end no later than 3:00 PM on Sunday. If a unit cannot check-in during these times, they must contact the camp administration at least a week prior to their arrival date to make arrangements to ensure the logistics surrounding a modified check-in can be organized prior to arrival. For units requesting an early arrival to camp (arriving Saturday night) there will be a $50 convenience fee added to their reservation and is due upon arrival to camp. Please note that with early arrivals, camp staff, food, and program services are unavailable and the unit is asked to stay in their assigned campsite until check-in.

Check-out will begin no earlier than 8:00 AM and will end no later than 10:00 AM on Saturday. If a unit cannot check-out during these times, they must contact the administration building at least 48 hours prior to their departure date to make arrangements.

CHECK-IN PROCEDURES

As units check in they will meet with their troop guide at the pavilion next to the climbing tower who will guide them through the check-in process. Units should be sure to have all of the required documentation for check-in. The check-in procedure includes the following:

- Paperwork check: forms checked and outstanding payments collected
- Camp orientation and tour
- Swim tests

Scouts should have their swimsuits on or in their backpacks prior to check-in. All unit gear should be loaded into one unit vehicle for transport to the unit's campsite. The unit vehicle is to be immediately returned to the visitor parking lot after unloading. Trailers may be left in the unit's campsite.

NOTE: The check-in process may be subject to change due to inclement weather and any changes will be communicated to participants.

PRE-CAMP SWIM TESTS

Units may conduct swim tests prior to camp (following Scouting America guidelines listed on the form). The date that the swim test was conducted must be within 12 months of the starting date of the unit's week at summer camp. As per NCAP standards, the aquatics director reserves the right to retest any Scout for any reason, if the director is concerned for the safety of any participants. Note that all provisional campers will be tested.

SUMMER CAMP GENERAL INFORMATION

RESERVATION DEPOSITS

Campsites will be assigned based on when the initial payment is received. The initial camp payment should be a $250 unit campsite deposit. Note that if a unit is bringing less participants than the capacity of the campsite, they may be assigned to share a campsite. Provisional campers do not need to request a campsite.

NATURAL STATE COUNCIL REFUND POLICY

- **Cancellations Through May 15, 2027:** Units may reduce their registration numbers or cancel their reservation through May 15, 2027.

- **Cancellations After May 15, 2027:** Refunds will only be considered for documented illness, injury, military transfer, or unplanned summer school requirements. Approved refunds will be limited to 50% of the affected camper's fees paid.

- **Participant Substitutions:** Units may substitute another eligible participant for a camper who can no longer attend at no additional charge, provided the replacement completes all required registration materials before arriving at camp.

- **Entire Unit Cancellations:** Units canceling their entire reservation after May 15, 2027, will forfeit their $250 reservation deposit to offset planning, staffing, and operational commitments. Any remaining fees paid will be subject to the refund eligibility requirements outlined above.

- **Refund Requests:** All refund requests must be submitted in writing to NaturalStateBSA@scouting.org with supporting documentation. Requests must be received within 30 days following the conclusion of the unit's scheduled camp session.

- **Refund Processing:** All approved refunds will be processed after the conclusion of the summer camp season. Refunds will be issued to the original payer.

- **All refund requests are subject to review and approval by the Natural State Council.**

SUMMER CAMP GENERAL INFORMATION

ONLINE REGISTRATION INSTRUCTIONS

All summer camp registrations and payments will be made using the online registration system.

When registering be sure that:

1. The Scout's rank is correct.
2. Both YOUTH and ADULT names are added to the number of slots reserved.
3. Classes are selected for all Scouts (and leaders if applicable).
4. Survival packs, shirts, and other products have been pre-purchased.
5. That you PAY IN FULL before arrival to camp.

IMPORTANT REGISTRATION DATES

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SUMMER CAMP 2027 FEE SCHEDULE

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Adults	$175	$200	$200
Adult Provisional	$175	$200	$225

REGISTRATION FEE ADDITIONAL INFORMATION

- To purchase slots for Scout participants, there is a $100 non-refundable deposit that must be paid per registered youth participant.
- Late fees will be waived for Scouts who have just crossed over into the unit from Cub Scouts in Spring 2027. Please contact the Council Service Center for arrangements.
- A few select classes and merit badges will have additional fees to cover the cost of materials. These will be noted on the merit badge list. These fees must be paid online prior to arrival at camp.
- The free leader discount ratio is as follows: receive 1 free leader for every 10 youth until the unit reaches 60 youth. For more details, please contact Haley Hunt at haley.hunt@scouting.org.
- To recognize the adult leaders who are unable to attend a full week of camp, leaders may register as part-time attendees for $40 per day. Each day of part-time registration includes three meals: breakfast, lunch, and dinner.
- **NOTE: Your unit DOES NOT have to pay the full fee at the time of registering to receive the current rate, participants only have to register and pay the deposit.**

LEADERSHIP GUIDELINES

Scouting America requires that all leaders attending camp for more than 72 hours must be registered leaders with Safeguarding Youth Training completed. Each unit must provide at least two adult leaders with current training. To verify SYT certificates upon check-in, unit leadership must bring copies of their membership cards or certificates of training.

ROTATING & PART-TIME LEADERS

Consistent leadership throughout camp is necessary for safety and for the program to run smoothly. When necessary, leaders may rotate in and out and share a single leader fee. The camp administration asks that rotating leadership sign in and out of the camp office when a leadership change occurs and that the camp wristband be passed on to the incoming leader.

NOTE: Extra camp patches and leader recognition items will not be available for multiple leaders sharing the same leader slot.

SUMMER CAMP GENERAL INFORMATION

CAMPERSHIP INFORMATION

The Natural State Council has limited camperships that are available for Scouts registered to units within our council who need assistance in paying their camp fees. Scholarship funds are limited to those who are truly in need and are available as long as there is funding. Units are encouraged to participate in council fundraising opportunities so that each Scout can participate in summer camp. Applications for camperships should be submitted no later than 4/15/2027 using the online form located here: https://www.naturalstatecouncil.org/camperships. Unit leaders will be notified of campership allotments by 5/1/2027. Note that camperships will be specific to the Scout, not the unit. If the Scout does not attend, the campership is forfeited.

PROVISIONAL CAMPERS

The provisional camper program allows Scouts to attend camp without their unit, or to attend multiple weeks of camp after their unit has returned home. Provisional campers become part of the Camp Rockefeller provisional troop for the week, which is supervised by a staff Scoutmaster and at least one additional adult leader. Provisional troops are limited to 40 Scouts, who are formed into patrols of 8. Availability is on a first come, first serve basis. In the event we do not have enough Scouts to provide a provisional troop, Scouts will be matched with a local Natural State Council unit to experience the week of camp with. Note that Scouts who attend as provisional campers should be of a maturity level that both the parent(s) and Scoutmaster are confident that they can camp for a week without their unit. Provisional Scouts and their parent(s) will be asked to read and sign the Provisional Scout Code of Conduct.

REGISTERING PROVISIONAL CAMPERS

All requirements that Scouts complete at camp are stored in their account. It is important when registering a provisional camper that the proper participant type **(PROVISIONAL YOUTH)** is selected.

PREPARING FOR SUMMER CAMP

REQUIRED DOCUMENTS FOR CHECK-IN

- A unit roster of summer camp participants (youth and adult).
  - We recommend printing your recharter roster and highlighting participants to ensure that all attending are registered in the unit.
- Any outstanding payments.
- For each youth and adult leader:
  - Annual Health and Medical Record, Parts A, B, and C signed by a parent/guardian and dated within 12 months of attending camp. **NOTE: Part C requires a physical.**
  - Medication dosing form for each participant bringing prescription medication.
  - Any program-specific permission forms.

PACKING LIST - PERSONAL ITEMS

- Complete Class A uniform
- Closed toe shoes (required)
- Water shoes (required)
- Scout shorts and T-shirts
- Underwear and socks
- Raincoat or poncho
- Sleeping bag and bedding
- Mosquito netting
- Toiletries (toothbrush, shampoo, etc.)
- Medications
- Small first aid kit
- Flashlight and batteries
- Swimwear
- Towels (2)
- Insect repellant
- Sun protection
- Small backpack
- Jacket or sweatshirt
- Water bottle (required)
- Pencil, paper, folder, MB forms
- Merit badge supplies
- Pocket knife and Totin' Chip
- Firem'n Chit
- Compass
- Camp chair
- Tent fan
- Scouts BSA Handbook

PACKING LIST - TROOPS

- First aid kit
- US Flag, troop flag, patrol flags
- Tools
- Water cooler and chests
- Pop-up canopy
- Camp chairs
- Lantern and fuel
- Paper, pencils, etc.
- Games, cards, campsite activities
- Fire starting supplies

PREPARING FOR CAMP

DETAILS ABOUT CAMP ROCKEFELLER SUMMER CAMP

This summer, Camp Rockefeller is turning 50, and we're celebrating five decades of adventure, friendship, and camp magic! At the Natural State Council, we know that the summer camp experience is more than just merit badges; it's late night laughs around the campfire, silly skits that become stories to share for summer camps to come, and the unbeatable feeling of conquering a new challenge. We've spent years dialing in the perfect recipe for summer magic, and we call it *The Rockefeller Experience.*

THE CAMPSITE



Each campsite is equipped with tents that are built on top of concrete platforms so that Scouts don't have to be concerned about critters making a home under their tent. Each tent also comes with two cots. As a measure of protection against the weather, a large tarp is stretched across the top of the tent. The tents open at both ends to allow a summer breeze to flow through, and they can be closed up for privacy. Each campsite also comes with picnic tables, a flag pole, a fire ring, a garbage can, and are close to shower facilities that are equipped with cleaning supplies.

Accessible Camping: Camp Rockefeller is a great place for those who need help with mobility issues. Our barrier-free campsite, Northpoint A, provides wheelchair-accessible tent platforms, paved walkways, and electrical service in all tents. if a unit has Scouts who need these facilities, please contact Council Program Director Mike McLoughlin at mike.mcloughlin@scouting.org.

NOTE: This barrier-free campsite is reserved for those in need of special assistance.

THE POOL

What's better on a hot summer day than diving into a cool, refreshing pool? At our camp, the Olympic-sized swimming pool is more than just a way to beat the heat, it's a centerpiece of adventure, skill-building, and Scout spirit. Always one of the most popular spots, the pool plays host to a variety of aquatics activities that challenge and inspire. Scouts can work toward key Merit Badges like Swimming and Lifesaving, or take on the challenge of the Mile Swim. Those seeking adventure and teamwork can participate in swim relays and even practice rescue techniques that meet rank advancement requirements. Whether you're earning badges, sharpening your skills, or just cooling off after a long hike, the pool is the place to be.



PREPARING FOR CAMP

LAKE BUTLER

While the pool is perfect for a swim, it's not exactly ideal for paddling a canoe. That's where Lake Butler comes in. This stunning lake serves as the ultimate playground for all things aquatics. Whether you're gliding across the water in a canoe, casting for fish from the shore, balancing on a stand-up paddleboard, or exploring in a kayak, Lake Butler offers the space, serenity, and excitement you need to truly connect with the outdoors. Scouts can build real confidence on the water while developing valuable skills like navigation, teamwork, and water safety.

STEURI FAMILY RANGE AND TARGET ACTIVITIES COMPLEX



For many Scouts, the highlight of summer camp is the chance to spend time at the shooting range. At Camp Rockefeller, they'll get to do that in a state-of-the-art facility. The Steuri Family Range and Target Activities Complex provides a top notch rifle range, a full trap and skeet shotgun range, and a Cowboy action course. Strategically located away from the noise of the guns, the archery range provides the ideal environment for the aspiring young archer. All ranges are operated under the direct supervision of certified range directors and safety officers, and safety is the primary concern of our staff.

CLIMBING TOWER

Summer camp is all about pushing your limits and challenging yourself to achieve new heights, and there's no better place to do that than the climbing tower at Camp Rockefeller. The climbing tower is referred to as "The Mountain," for being over 50 ft tall. This tower provides spectacular challenges to Scouts of all ages in both climbing and rappelling.

ZIPLINE



Ready to take your camp experience to new heights—literally? Strap in, take a deep breath, and get ready for the ride of your life on our camp zipline! Towering high above the ground, this adrenaline-pumping adventure launches you from a platform and sends you soaring over the landscape in an unforgettable, heart-racing rush. Feel the wind whip past your face as you race down the line, the trees flying by and cheers echoing below. Whether it's your first zip or your fifth, this is the kind of thrill that sticks with you long after your feet hit the ground. Designed for safety but built for excitement, our zipline is a must-do for every Scout looking to conquer their fears, challenge themselves, and experience the pure joy of flight.

PREPARING FOR CAMP

RANDY WILLBORN COPE COURSE

COPE (Challenging Outdoor Personal Experience) consists of a series of elements and challenges designed to foster problem solving skills, leadership, teamwork, and group interaction. The Randy Willborn COPE Course provides both a low ropes course and a high ropes course that are sure to challenge the limits of older Scouts. It will all be worth the effort when they conquer the course and finish with the zipline!

STEM COMPLEX



The Rockefeller Experience isn't just about tents, swimming, archery, and climbing; it's also about robotics, computers, 3D printers, and more! Inside our air-conditioned STEM Complex, Scouts have the opportunity to get their hands on the latest technology in a way that helps to inspire creativity and imagination.

TRADING POST

When the summer sun's got you sizzlin', there's no better place to chill than the air-conditioned Camp Rockefeller Trading Post. Step inside, cool off, and grab a frosty drink, a classic ice cream bar, or one of our other sweet summer treats. This is sure to be the ultimate camp cool-down spot. The trading post isn't just about the snacks, it's your go-to hangout for all things Scouting. Stock up on gear, grab some Camp Rockefeller swag, and take home the kind of memories you can wear. It's got that old-school camp store charm with all the essentials, and there's sure to be a few surprises too.

DINING HALL



When hunger strikes after a big day at camp, there's no better place to refuel than the Camp Rockefeller Dining Hall! With room for up to 350 hungry Scouts and Scouters, this spacious, air-conditioned hall is the heart of mealtime at camp, where great food, good friends, and plenty of laughter come together. With two efficient serving lines, you won't be waiting long to dig in. Enjoy hearty, balanced meals prepared fresh every day, plus a fully stocked salad bar and drink machines to keep you cool and hydrated. Whether you're craving a classic camp favorite or looking for lighter fare, there's something for everyone. We also take care of our Scouts with special dietary needs, offering separate, clearly labeled options so everyone can eat well and feel great.

PREPARING FOR CAMP

FOOD SERVICE

- **Seating Assignments:** Troops are assigned to specific meal service waves and entrances during the dining hall orientation on Sunday. Units line up in front of the numbered posts outside of their assigned entrance to the Dining Hall. After going through the serving line, the Dining Hall has an Open Seating plan. Please be aware that units are assigned a door of entry and we count on you all sticking to that door, literally! Please line up at the correct door for all meals and wait until the door is opened by a staff member.
- **Dining Hall Service:** The Dining Hall serves cafeteria-style meals, with two waves of meal service, utilizing two serving lines to expedite service. Diners should not leave the dining hall until the entire dining hall is dismissed.
- **Dining Hall Clean Up:** Each troop is expected to thoroughly clean their area after each meal. This includes throwing out all trash and wiping down tables and benches.
- **Hand Washing:** To prevent camp illnesses, everyone should wash / sanitize their hands prior to each meal. Hand washing sinks and/or sanitizing stations are located at each entry door.
- **Saturday Morning Breakfast:** Breakfast on departure day is served in an open-seating format.
- **Burgers on the Lawn:** One of the highlights of every week is the big cookout on the front lawn! This meal is prepared and served picnic-style on the front lawn of the dining hall. Lawn chairs and picnic blankets are encouraged.

SPECIAL DIETARY NEEDS

Our dining hall staff knows that there are those who have special dietary needs, and they are prepared to work with you to make sure those needs are met. If your dietary needs cannot be accommodated, Camp Rockefeller is prepared to store any food that a Scout or leader needs to bring in the camps freezer, cooler, and/or storage room and allow a Scout or leader to prepare that food in the camp kitchen as needed. The Scout or leader should label all food containers with name and troop number. Arrangements for a Scout or leader to come into the kitchen and prepare such food before a meal must be made with the Dining Hall Director during check-in procedures on Sunday. We ask that unit leaders take a lead role in ensuring that the proper substitutions are made for those Scouts in their units with dietary needs.

NOTE: When registering participants, please list and describe any allergens or special dietary needs so that we may plan to have appropriate items on hand.

HEALTH & SAFETY

ANNUAL HEALTH & MEDICAL RECORD

NOTE: This is the area that causes the most issues at check in so please adhere to the policies listed below. WE CANNOT MAKE EXCEPTIONS to the health form requirements as it is a violation of National Camp Standards.

Annual Health and Medical Records completed and dated within the last 12 months are required for all campers and leaders who are on property during summer camp. Here are some very important points regarding the Health and Medical Records:

- All 3 parts (A, B, and C which includes a physical dated within 12 months of the last day of camp) are **REQUIRED** for all campers on property more than 72 hours.
- It is the responsibility of each parent/guardian to ensure that their Scout has the correct medical forms. There is no file of health forms at camp or the council office from previous activities. A new form must be brought to camp either with the unit or the Scout.
- Rotating leaders on property less than 72 hours require form A and B.
- The Annual Health and Medical Record is located under the resources section of the summer camp page. This is the only form allowed. Sports and school physicals will not be accepted.
- This form is a fillable PDF (Parts A and B). A typed form is preferred over a handwritten form for legibility purposes.
- All information should be filled out completely, including immunization and emergency contact information.
- Certified and licensed health-care providers recognized by Scouting America to perform these exams include physicians (MD, DO), nurse practitioners, and physician's assistants.
- Please only send copies of your health form to camp.
- **Do not mail, email or bring health forms to the council office prior to camp. All health forms should be brought to camp.**
- Units can assist us by pre-checking all health forms to ensure they are accurate and complete and neatly organized in a binder alphabetically.

NOTE: If you do not have the complete and correct health forms you will not be permitted to check into camp.

HEALTH & SAFETY

THE HEALTH LODGE

The camp health lodge is staffed around the clock by qualified health officers ready to take care of scrapes, bruises, and minor injuries. If a Scout needs care beyond what the health lodge can provide, they'll be referred to urgent care or the local hospital's emergency room. For everyone's safety and insurance purposes, all accidents and illnesses must be reported and logged at the health lodge. Camp administration works closely with unit leaders to make sure Scouts get the proper medical attention and transportation if needed.

If a Scout needs hospital care, the unit leader will help contact the Scout's parents as soon as possible to keep them informed. Our goal is simple: every Scout should have a safe, healthy, and fun experience at camp. That means staff and leaders should keep an eye on campers' health and mood, especially during mealtime when you can tell a lot by appetite. If a Scout isn't eating like they normally would, and it's not just about food preferences, check in with them to see how they're feeling. Remember, good hygiene is a must, and it gets hot at camp, so stay hydrated and drink plenty of water. Keeping everyone healthy helps make camp the best adventure it can be!

EMERGENCY MEDICAL PROCEDURES

Participants requiring the attention of a doctor or the services of a hospital should know the following information.

It is the responsibility of the unit leadership to provide transportation for the unit member(s) requiring attention from a doctor or a hospital, unless the health officer determines that emergency transport is necessary. One adult leader from the unit, and one additional adult leader, will accompany the unit member(s) requiring services and is asked to carry insurance forms in for completion. They must obtain the Scout's health and medical form from the Health Lodge before going to the doctor or hospital. Parents or guardians will be notified by the camp director immediately of any serious illness or injury. If parents will not be at home while the Scout is at camp, have them advise the unit how they can be contacted. The health officer must clear all cases requiring outside medical care.

The following medical facilities are the designated summer camp providers:

- Conway Regional Medical Center, 2302 College Ave., Conway, AR, 72034
- Sherwood Urgent Care, Quitman: 6134 Heber Springs Rd. W, Quitman, AR, 72131

HEALTH & SAFETY

ACCIDENT & SICKENESS INSURANCE

Each participant should have a copy of their personal health/accident insurance card attached to their health form. The Scouting America - Council Accident and Sickness Insurance Plan provides secondary coverage for registered Scouts. Natural State Council provides insurance for all units registered in the council.

ADMINISTERING PRESCRIPTION MEDICATION

Units attending summer camp may choose from two options to administer prescription medications:

- **By the unit:** A registered leader will be responsible for the medication within the unit. A lock box and medication dispensation form will be issued by the health officer at check in. The lock box and completed dispensation form MUST be returned at check out.
- **By the health officer:** Prescription medication will be turned in to the Health Officer at check in. Participants will report to the Health Lodge at the appropriate time to receive medication.

NOTE: ALL REFRIGERATED OR TEMPERATURE CONTROLLED MEDICATIONS WILL BE ADMINISTERED BY THE HEALTH OFFICER. Any remaining medication must be picked up at checkout. Any medications not picked up at checkout will be properly disposed of.

HEALTH & SANITATION

Living in a communal setting such as camp can promote the transmission of illnesses more readily than when at home. Therefore, we strongly recommend for every camper to:

✔️ Wash hands regularly
✔️ Not share towels
✔️ Cover mouth and nose when sneezing
✔️ Practice high standards of personal hygiene
✔️ Visit the health lodge at first sign of illness

If a participant is sick with nausea, vomiting, diarrhea, or fever prior to camp, please leave them at home. Camp administration and the health officer reserve the right to send a participant to a local health care facility to get checked if they suspect a participant has a health concern that may affect the health & safety of the camp.

CAMP RULES & POLICIES

CAMP POLICIES

These general rules are for the safety of all campers:

- Troops must have two-deep leadership at all times while at camp, no exceptions.
- Open-toed shoes (sandals, Tevas, Chacos, etc.) are not allowed except at the pool/shower areas. Scouts must wear closed-toe shoes when walking to and from these areas.
- No fireworks of any kind are permitted on camp property.
- No flames, fires, or fuels of any kind are permitted inside tents.
- Throwing rocks is strictly forbidden.
- Personal firearms and bows are not permitted; leave them at home.
- All vehicles must be parked in the designated camp parking areas. Only authorized vehicles are allowed in campsites or on the roads.
- No alcoholic beverages or illegal substances are allowed on camp property.
- Smoking by adults is only allowed in the main parking lot out of sight from youth campers.
- Ice is available for purchase through the trading post during regular hours.
- Sheath knives: camp policy prohibits the possession of sheath knives.
- No laser pens/pointers of any kind are permitted in camp.
- All ATVs are prohibited from use by Scouts and adult leaders.
- **Posted speed limit of 10 MPH MUST be obeyed on camp property.**
- RVs are not allowed.
- Pets are not allowed on camp property.
- Only those persons authorized by the Natural State Council camp director or camp ranger may operate power tools or equipment on the Gus Blass Scout Reservation.
- All personnel, including participants, staff, and guests arriving at camp or leaving camp must check in and out at the camp administration building.
- Safeguarding Youth Guidelines will be strictly adhered to at all times and any violations of these guidelines must be reported immediately. Everyone's vigilance is necessary to provide a safe camp for everyone. All registered adult leaders must present a current Safeguarding Youth certificate upon arrival to camp.
- Refer to the Scouting America Guide to Safe Scouting for additional policies.

CAMP SECURITY

All attendees will be required to wear the wristband issued at check in. Staff will be identified by a Camp Rockefeller name badge. All visitors to camp MUST report immediately to the camp administration building to sign in and receive a visitor's wristband. Upon leaving camp, it is required that visitors sign out and turn in the wristband.

NOTE: If a leader is coming to camp to relieve another leader, they must first sign in (and the other leader needs to sign out). Any person on camp without a name badge or a wristband should be reported immediately to the administration building.

CAMP RULES & POLICIES

BUDDY SYSTEM

The buddy system should be used at all times. The buddy system is a safety measure for all Scouting activities. Buddies should know and be comfortable with each other. Self-selection with no more than two years age or significant differences in maturity should be strongly encouraged. When necessary, a buddy team may consist of three Scouts and is required for mixed gender buddies. No youth should be forced into or made to feel uncomfortable by a buddy assignment.

NON-REGISTERED/UNDERAGE CAMPERS

No underage or non-registered youth are allowed in camp, except for Family Night (Friday). All youth should be registered as either Scouts BSA or Venturers. All adult leaders must also be registered.

DAMAGES TO EQUIPMENT

Normal usage and wear will result in some breakage of equipment; however, the cost of malicious damage or breakage due to horseplay will be charged to the unit. These fees must be paid before leaving. Each campsite will be inspected upon check-in with the unit leaders. All imperfections to equipment will be noted on the check- in forms. Upon check out, the same sheets will be used for check out. If intentional damage has been done the unit will be charged the following:

Cot Replacement - $50
Rips and Tears to Tents - $30 per inch
Damage to Tent Platform & Frame - up to $150.00
Tent Replacement - $750.00

Other damage replacement amounts will be determined by the camp ranger and camp director.

LIQUID FUELS

The use of liquid fuel stoves and lanterns in a campsite is permitted under the supervision of an adult leader. Under no circumstances are liquid fuels or lanterns allowed in tents. Bulk containers of fuel and unattached propane tanks must be stored in the fuel room in the maintenance yard. An approved spun aluminum fuel bottle is not considered to be a bulk container.

POWER GENERATORS, EXTENSION CORDS, & ELECTRICITY

Power generators are not allowed in the campsites at Camp Rockefeller. We do not permit extension cords running from the bathhouses to the campsites. For CPAP and fans, we recommend bringing a battery back-up.

CAMP RULES & POLICIES

PETS & SERVICE ANIMALS

Pets are not allowed in camp at any time except those aiding the disabled, no exceptions. Please make a note when registering if an individual is using a service animal. Note: Please make sure to inform your Friday night visitors about this no pet policy, as it will be strictly enforced.

SPEED LIMIT & DRIVING WITHIN CAMP

The main road leading in and out of camp and over the bridge has a strict speed limit of 15 mph for the safety of our campers and abundant wildlife. All other roads in camp are 10 mph.

VEHICLES & TRAILERS

No riding is permitted in the backs of trucks, trailers, or cargo areas of cars. Passengers may ride in designated seats with seat belts only. Trailers may be parked in campsites in the designated areas. Please do not remove any barriers to bring the trailers into the campsites. Trailers must be disconnected from the tow vehicle and the tow vehicle must return to the camp parking lot. Trailer wheels must be chocked and the tongue must be secured on a block or stand such that the trailer is safe, secure and does not block roads or trails. No vehicles are to be left in campsites, no exceptions.

BICYCLES IN CAMP

All bicycles must be inspected by the mountain bike director upon arrival in camp and must meet inspection requirements as listed in the Cycling merit badge guidelines. All riding must be on the road of main camp (from the bridge, around the loop road, to the mountain road). No bicycles will be allowed to be on the trails at camp except on a trail ride supervised by mountain bike director. Bicycles will not be ridden down any steep hills. We ask all Scouts and their leaders to observe these best practices while riding bicycles at Camp Rockefeller:

- All riding must be approved by the Scout's adult leader and follow the buddy system.
- Riders may not leave main camp except on a trail ride supervised by the mountain bike director.
- Riders must wear a helmet and any other protective equipment as directed by the mountain bike director and operate the bicycle in a safe manner.
- Riders must obey all traffic signs and give pedestrians the right-of-way.
- Bicycles may not be ridden after dark.
- Scouts must bring their own spare bicycle tubes.
- It is the responsibility of the individual and unit to keep control and record model and serial number of bicycles.
- Violation of these rules will result in the removal of the Scout's riding privileges and the bike will be held until the day of the unit's departure from camp. Natural State Council is not responsible for lost, stolen or damaged bicycles or personal safety equipment.

CAMP RULES & POLICIES

TROOP DISCIPLINE

The conduct of all youth and leaders is the responsibility of the unit leaders in camp. The camp administration is ready and willing to assist at any time with problems that might arise. Unit committees should be sure that the camp leaders are trained and they understand their responsibilities while at summer camp. Discipline used in Scouting must be constructive and reflect Scouting's values. Corporal punishment is never permitted at Camp Rockefeller or in Scouting America.

UNIFORMS

Uniform standards at camp are as follows:

- During the day and most nights after dinner, the activity uniform (Class B) is appropriate.
- Uniform for dinner, campfires, and chapel is full field uniform (Class A).
- Footwear: Closed toe shoes must be worn at all times at camp.
- We ask that all clothing is kept modest and followed in accordance with Scouting America's Safeguarding Youth Barriers to abuse. This includes the length of shirts and shorts while changing at the aquatics areas and shower houses.

TALENT RELEASE/CONSENT GIVEN

During camp, it is possible that photographs or recordings of camp participants might be taken. These photos might be used in camp promotion and report items, council publications or possibly region or national publications. No individual Scout will be identified in any of these photos.

By default, attendees at camp grant the local council and Scouting America the right and permission to use and publish the pictures/film/video/electronic representations and/or sound recordings made of them or their Scouts and release Scouting America from any and all liability from such use and publication.

Camp participants authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said pictures/film/video/ electronic representations and/or sound recordings without limitation at the discretion of Scouting America, and they specifically waive any right to any compensation that they may have for any of the foregoing.

If a participant does not agree with the above paragraph, or if they desire that a Scout or a Leader not be photographed or recorded while at camp, they must request (in writing) that we refrain from this activity. Please be prepared to turn in the written request naming that individual during check in.

CAMP RULES & POLICIES

SAFEGUARDING YOUTH GUIDELINES

Scouting America has adopted the following policies for the safety and well-being of its members. These policies primarily protect youth members; however, they also serve to protect adult leaders. All parents and caregivers should understand that our leaders are to abide by these safeguards. Parents and youth are strongly encouraged to use these safeguards outside the Scouting program. Registered leaders must follow these guidelines with all Scouting youth outside of Scouting activities.

Registration Requirements:
The chartered organization representative, or in their absence the executive officer of the chartered organization, must approve the registration of the unit's adult leaders. Registration includes:

- Completion of application including criminal background check and mandatory Safeguarding Youth training
- Volunteer screening database check

Adult Supervision:
Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader over 21 in every unit serving females and must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age-and program-appropriate supervision must always be provided. All adults accompanying a Scouting unit who are present at the activity for 72 total hours or more must be registered as leaders. The 72 hours need not be consecutive. One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting:

- In situations requiring a personal conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.
- Private online communications (texting, phone calls, chat, IM, etc.) must include another registered leader or parent.
- Communication by way of social media (Facebook, Snapchat, etc.) must include another registered leader or parent.

Responsibility:
Leaders must ensure that all participating in Scouting activities abide by the Scout Oath and Scout Law. Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Safeguarding Youth and health and safety policies. All leaders are required to adhere to the Scouter Code of Conduct and are responsible for monitoring behavior and intervening when necessary.

CAMP RULES & POLICIES

SAFEGUARDING YOUTH GUIDELINES

Separate accommodations for adult males and females and youth males and females are required.

Tenting:
Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.

- Youth sharing tents should be no more than two years apart in age.
- In Cub Scouting, parents and guardians may share a tent with their family.
- In all other programs, youth and adults tent separately.
- Spouses may share tents.

Lodging & Cabin Accommodations:
Whenever possible, separate cabins or lodging should be provided for male and female adults as well as for male and female youth. Where separate accommodations cannot be provided, modifications may be made. Where completely separate accommodations are not available, additional supervision is required.

- If adults and youth of the same gender occupy single-room accommodations, there must be a minimum of two adults and four youth, with all adults being Safeguarding Youth trained.
- Physical separation by other means, including temporary barriers or space, should be used only when no other arrangements are possible.
- These modifications are limited to single-gender accommodations.

Restrooms:
Separate shower and bathroom facilities should be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted.

- Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adult leaders should closely monitor these areas but only enter as needed for youth protection or health and safety reasons.

Program Requirements:
The use of smartphones, cameras, mirrors, drones, etc. in places or situations where privacy is expected, is prohibited. All aspects of the Scouting program are open to the observation of parents and leaders. Hazing and all forms of bullying and harassment are prohibited. Inappropriate displays of affection and sexual activity is prohibited. The buddy system should always be used, and the appropriate attire is required for all activities.

CAMP RULES & POLICIES

SAFEGUARDING YOUTH GUIDELINES

Adult leaders and youth members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse.

Reporting Youth Protection Policy Violations:

- Serious Youth Protection policy violations or behaviors that put a youth's safety at risk must be reported to the Scout executive.
- Alternatively, policy violations may be reported to the Scouts First Helpline when the Scout executive is not available.
- Online reporting is also available at www.scouting.org/health-and-safety/incident-report/

Mandatory Reporting of Child Abuse:

- All persons participating in Scouting programs are mandated reporters of child abuse.
- Reports must be made to local law enforcement and child protective services. State law may require additional reporting.
- This reporting duty cannot be delegated to any other person.
- Reporting to the Scout executive or Scouts First Helpline ensures that follow-up can occur for the safety of our Scouts. Scout executives and Scouts First coordinate follow-up actions.

Scouts First Helpline:
As part of its "Scouts First" approach to the protection and safety of youth, the BSA has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk.

1-844-SCOUTS1 (1-844-726-8871)

When to Use the Helpline:

- Anytime you believe a youth has been harmed or their safety and wellbeing is at risk, and you cannot immediately reach your Scout Executive or local council.
- If a Scout is bullied because of race, color, national origin, religion, sexual orientation, or disability, and local help is unable to resolve the problem.
- If someone is at immediate risk of harm, always call 911.

Incident Reporting Resources:
www.scouting.org/health-and-safety/incident-report/

CAMP RULES & POLICIES

LOST & FOUND

Prior to coming to camp, participants should be encouraged to clearly mark all personal items with their name and troop number. They are also encouraged to leave valuable, sentimental, or hard to replace items at home. A lost and found box is in the camp administration building. We ask that when things are found they are brought to the lost and found box. After camp has ended, all lost and found items will be brought to the council office.

SCOUTS WITH MOBILITY NEEDS

Camp commissioners will be able to provide some extremely limited cart transportation to Scouts and with special mobility needs between merit badge sessions. Please contact the camp director prior to your arrival to make these arrangements. There is a wheelchair accessible campsite with accessible showers and restrooms at camp. Participants may bring their own wheelchairs or motorized chairs, if needed.

GOLF CARTS FOR THOSE WITH MOBILITY IMPAIRMENTS

Adults leading or participating in camping programs at Natural State Council camps and events may use golf cart type vehicles when there is a physical need documented by the adult's physician. The conveyance can be operated safely and does not put the participant or others at risk. Use of any motorized vehicles at camping facilities must conform to rules and regulations of the Scouting America and be approved in advance by the camp director or camp ranger. The camp director or camp ranger has the authority to immediately revoke the permit for any violations of the procedures or for any safety concerns. Golf carts being operated for this purpose must contain the required safety items such as headlights, an audible horn, etc.

NOTE: The use of a golf cart or other vehicle will require proof of insurance.

SPECIAL NEEDS

If a participant needs some extra help to enjoy their camp experience, please let the camp administration know. Unit leaders should contact the camp director prior to arrival regarding campers with special needs that require assistance from the camp staff. Most arrangements should be made in writing so the preparation can be accurate and complete. Camp Rockefeller is not able to accommodate all possible special needs, but the staff will work diligently to make accommodations wherever possible.

CAMP RULES & POLICIES

PARENTS & VISITORS AT CAMP

Parents often remark at how much their child has grown during his week away from home. Camp provides an excellent opportunity for Scouts to mature in a safe environment. For these reasons, we ask that you only visit during the following hours:

- Sundays, 12:30-3:00 p.m. (camp check-in)
- Fridays, 4:30-9:00 p.m. (for the dinner and campfire, meal tickets must be pre-purchased)
- Saturdays, 6:00 a.m.-10:00 a.m. (camp check out)

WI-FI & CELL SERVICE

There is intermittent wireless coverage at Camp Rockefeller, and data service speeds depend on the service provider. Wi-Fi is connectivity is available within certain areas of camp, including the Scoutmaster's Lounge and the administration building.

TRADING POST

Camp Rockefeller has a fully stocked Trading Post carrying uniforms, t-shirts, belts, equipment, handicrafts, toiletries, gift items, knives, Camp Rockefeller souvenir items, snacks, beverages, and lots of neat stuff. We have everything you and your Scouts need for a fun and successful week of summer camp.

SPENDING MONEY

The camp administration highly recommends that one adult leader for each troop serve as the banker for the youth. This prevents the loss of large amounts of money and allows the leaders to help the youth pace their spending for the week. Most Scouts spend about $75-100 per week in the trading post.

SUMMER CAMP PRODUCTS

Each registration comes with a summer camp patch. Camp T-shirts may be pre-ordered on the council website. Camp Rockefeller Survival Packs are also available for pre-order and include: T-shirt, additional patch, hat, mug, trading post bucks. Extra shirts and patches can be purchased from the trading post while supplies last. Preorders must be purchased by the 5/15/27 deadline.

CAMP SCHEDULE & MERIT BADGE INFORMATION

CAMP ROCKEFELLER 2027 DAILY CAMP SCHEDULE

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Theme		Western	Wacky Hat & Socks	70's	Sports	Luau	
6:15		Swim Test Makeup	Mile swim	Mile swim			
7:00-7:40		A Breakfast	A Breakfast	A Breakfast	A Breakfast	A Breakfast	
7:45-7:55		Flag	Flag	Flag	Flag	Flag	Breakfast To Go
8:00-8:40		B Breakfast	B Breakfast	B Breakfast	B Breakfast	B Breakfast	
9:00		Leader Meeting				Leader Meeting	Check Out 8:00-10:00
9:00-9:50		Session 1	Session 1	Session 1	Session 1	Session 1	
10:00-10:50		Session 2	Session 2	Session 2	Session 2	Session 2	
11:00-11:50		Session 3	Session 3	Session 3	Session 3	Session 3	
12:00-12:40		A Lunch	A Lunch	A Lunch	A Lunch	A Lunch	
12:45-1:25		B Lunch	B Lunch	B Lunch	B Lunch	B Lunch	
1:35	Check-In 1:00-3:00		SPL Meeting	Leader Lunch 12:00-1:00	SPL Meeting		
2:00-3:10		Session 4	Session 4	Session 4	Session 4	Session 4	
3:20-4:30	Camp Set-up	Session 5	Session 5	Session 5	Session 5	Session 5	
4:40-5:30		Session 6	Session 6	Session 6	Session 6	Session 6	
5:45-6:25	A Dinner	A Dinner	A Dinner	A Dinner	A Dinner	PM Flag (6:00-6:10)	
6:30-6:40	Flag	Flag	Flag	Flag	Flag		
6:45-7:25	B Dinner	B Dinner	B Dinner	B Dinner	B Dinner	Burgers on the Lawn (6:15-7:15)	
7:45-9:15	Opening Campfire	Evening Program	Evening Program	Evening Program	Evening Program	Closing Campfire	
9:15-10:30	Cracker Barrel	Troop Time	Troop Time	Troop Time	Troop Time	Troop Time	
10:30	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	

NOTE: All scheduled programming is subject to change and any changes will be communicated as soon as possible to participants.

CAMP SCHEDULE & MERIT BADGE INFORMATION

SPECIAL EVENTS & PROGRAMS

At Camp Rockefeller, our special events and evening programming are designed to enhance the overall camp experience by complementing the merit badge classes offered during the day. These activities give Scouts the opportunity to apply their skills in fun, engaging ways while building friendships, exploring new challenges, and creating lasting memories. In addition to youth programming, we offer a variety of events and activities tailored specifically for adult leaders—whether it's friendly competitions, training opportunities, or simply a chance to relax and connect with fellow Scouters. From camp-wide games and spirited contests to themed nights and outdoor adventures, there's something for everyone to enjoy.

COVE CREEK TRAPPING CO.

Cove Creek Trapping Co. is Camp Rockefeller's newest program addition! Scouts who participate will be camping down by Cove Creek. They will spend their days and nights with the staff members in the area completing requirements to earn the following merit badges: camping, wilderness survival, cooking, forestry and nature, fishing, exploration, bird study, and mammal/ reptile and amphibian study. Scouts will also have the opportunity to explore other skills such as tracking, animal identification, fish traps, and animal traps and snares. Scouts will still have the same opportunities at main camp to participate in as all the other camp participants. These include 6th session (used to explore activities in all areas of camp) and campwide evening program. Cove Creek's core goal is to nurture an environment for scouts to explore wilderness, independence, fellowship, and core scouting skills.

BRANDING

Wrap up your week at Camp Rockefeller with a one-of-a-kind souvenir experience! On Friday afternoon, head over to the trading post porch where you'll have the chance to customize your gear with official Camp Rockefeller branding. Whether it's a leather belt or your favorite camp mug, our branding irons will be hot and ready to stamp in some serious camp spirit. It's a perfect way to commemorate your time at camp and walk away with something uniquely yours.

CONSERVATION & CAMP PROJECTS

Looking for a way to give back to camp and make a lasting impact? Get your unit involved in a camp service or conservation project! These hands-on projects are a great way to work together, learn new skills, and help improve Camp Rockefeller for future Scouts. A list of available projects is kept by the camp commissioner. If your troop has a cool idea of your own, just check in with the camp administration to get it approved. Tools and support are available through the quartermaster, so all you need is a little teamwork and a can-do attitude!

CAMP SCHEDULE & MERIT BADGE INFORMATION

STEM GAME NIGHT

Each week, our STEM program staff hosts an epic camp-wide fantasy role-playing game where Scouts become the heroes of their own story—battling monsters, solving puzzles, and teaming up to complete daring quests. A wide selection of classic and modern board games will also be available for Scouts who want to kick back and enjoy some friendly competition.

OPENING & CLOSING CAMPFIRE

Camp staff will kick things off with the Opening Campfire on Sunday night, where songs, stories, and plenty of laughs will be had to set the tone for an awesome week ahead. Then on Friday night, it's your turn to shine at the Closing Campfire! Scouts are invited to perform their favorite pre-approved songs, skits, and cheers. The Friday campfire is planned during the SPL meetings, so make sure your unit gets involved!

FAMILY NIGHT FRIDAYS

Join us for Family Night on Friday, starting at 5:00 p.m., and stay for the unforgettable closing campfire! All visitors must check in and out at the administration building, and camp commissioners will be on hand to assist.

Important Reminders:

- Camp Rockefeller is not a city park. Expect to walk to campsites and program areas on uneven, hilly terrain.
- Sturdy, closed-toe shoes, weather-appropriate clothing, and a hat are strongly recommended.
- No pets are allowed, no exceptions. Service animals are permitted.
- Visitors are welcome to observe camp activities but may not participate in program areas.
- All vehicles, including those with disabled parking permits, must be parked in the main lot. Staff will do their best to assist guests with mobility issues.
- Visitors may eat in the Dining Hall. Meal tickets are $10 each (children under 6 eat free) and can be purchased at the trading post.
- Leaders: Please report your unit's Friday dinner guest count to the camp commissioner by noon on Wednesday so we can prepare enough food.
- Families may camp overnight Friday in the short-term area (bring your own gear; check in at the administration building).
- A limited number of rooms are available at the Donald W. Reynolds Scout Training Center for $50 per night. Reservations are required two weeks in advance, and only adults 18+ may stay overnight due to Safeguarding Youth policies.
- **Only registered Scouts and unit leaders may stay in troop campsites.**

We look forward to welcoming your families for an evening of fun, food, and memories to close out a great week at Camp Rockefeller!

CAMP SCHEDULE & MERIT BADGE INFORMATION

FRIED UP FRIDAYS

Join the fun every Friday afternoon at the Scoutcraft program area for one of Camp Rockefeller's tastiest traditions: Fried Up Fridays! Head down to Deep Woods, bring your appetite, and get ready to fry up something delicious. Help keep camp clean by collecting 10 pieces of trash from around Camp Rockefeller, and then bring them to Scoutcraft to earn your Fried Up Fridays reward.

MILE SWIM

Ready to test your endurance and make a splash? The Mile Swim BSA Award is an epic challenge offered during the week at the Camp Rockefeller pool! Whether you're aiming to push your limits or just love being in the water, this is your chance to go the distance. Swim sessions run throughout the week, so be sure to check in with the aquatics director when you arrive at camp to get all the details and dive in early.

VETERANS' FLAG CEREMONY

Each Wednesday morning at the flagpole, Camp Rockefeller pauses to pay tribute to the brave men and women who have served our country. This special flag ceremony is a time of respect, gratitude, and reflection to honor the courage and sacrifice of our Veterans who are present at camp. We warmly invite all Veterans to join us in this meaningful tradition by participating in the flag ceremony alongside Scouts and leaders. If someone in a unit is a Veteran and would like to take part in this ceremony, please see the camp director upon check-in to sign up.

ORDER OF THE ARROW - MIXTI WANAXE LODGE

The Mixti Wanaxe Lodge will host all Order of the Arrow (OA) members on Thursday night after dinner outside the trading post. OA members are encouraged to wear their OA sashes with full uniform during the Friday evening program and throughout the closing campfire. The Order of the Arrow honors Scouts who exemplify the Scout Oath and Law, promotes camping and stewardship, and develops leaders committed to cheerful service. Our Council proudly upholds these traditions and welcomes all eligible Scouts to participate in this meaningful honor society.

WORSHIP SERVICE

At Camp Rockefeller, we honor the Scout Law's call to be reverent by providing meaningful opportunities for spiritual reflection and worship. Worship services are held at the chapel, thoughtfully led by our camp chaplain. These gatherings offer a peaceful moment to connect, reflect, and renew one's spirit amid the beauty of the outdoors. We warmly encourage all Scouts, leaders, and guests to attend in full uniform as a sign of respect and unity.

CAMP SCHEDULE & MERIT BADGE INFORMATION

SENIOR PATROL LEADER MEETINGS

Every Tuesday and Thursday after lunch, Senior Patrol Leaders (SPLs) gather on the porch of the administration building to receive important updates and information about upcoming events, program changes, and special opportunities happening around camp. These meetings are designed to equip SPLs with everything they need to share with their troops, helping everyone stay informed and prepared for a great week.

TROOP GUIDES

When you check in, you'll get to meet your Troop Guide. This will be your personal camp concierge for the week! They're here to help you out with anything you need, answer your questions, point you toward all the awesome activities, and make sure you have the resources to make the most of your time at camp. Think of them as your go-to camp buddy who's got your back every step of the way!

LEADER MEETINGS

Leader's meetings will be held twice a week on Monday and Friday, giving you the latest updates and important information to help your troop have a smooth and successful week at camp. Additionally, the Scoutmaster's Lunch on Wednesday will also serve as a relaxed leader's meeting—an excellent chance to connect with other leaders, ask questions, and share ideas while enjoying a meal.

ADULT LEADER PROGRAMS

Several adult leader programs will be available during summer camp. These trainings may include Swimming and Water Rescue, Paddle Craft Safety, CPR/AED certification, and Introduction to Outdoor Leadership Skills (IOLS). These trainings will be available for registration when merit badge class selection opens. Other training may be available on a week-by-week basis, and other programs for leaders, such as the morning meditation, will be posted in the camp administration office.

CAMP SCHEDULE & MERIT BADGE INFORMATION

SWIM CLASSIFICATION TESTS

All persons participating in aquatics are classified according to swimming ability. The classification tests have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water. The swimmer's test demonstrates the minimum level of swimming ability required for safe deep-water swimming. Precise statements of the tests are as follows:

- **Beginner's test:** Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to the starting place.
- **Swimmer's test:** Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

ADMINISTRATION OF SWIM CLASSIFICATION TEST

NOTE: Although swim tests may be conducted prior to summer camp, the aquatics director is expected to review or retest any Scout or Scouter whose skills appear to be inconsistent with his classification. Additionally, the aquatics program director is authorized to retest any Scout or group of Scouts when he is reasonably concerned that pre-camp swim tests were not properly administered.

The Natural State Council Aquatic Committee provides two options for swim tests:

- **Option 1 (at camp):** The swim classification test is completed the first day of camp by aquatics program personnel. Buddy tags will be issued.
- **Option 2 (at unit level with council-approved aquatics resource people):** The swim classification test done at a unit level should be conducted by one of the following council-approved resource people: BSA Aquatics Instructor, BSA Lifeguard Counselor, or Cub Scout Aquatics Supervisor.

The classification tests should be renewed annually, preferably at the beginning of each outdoor season. An explanation of each test element and proper test procedures are included in Aquatics, Section IV, of Camp Program and Property Management.

CAMP SCHEDULE & MERIT BADGE INFORMATION

PREPARATION FOR MERIT BADGES AND OTHER CLASSES

Scouts should come to camp with a familiarity of the subjects they will be learning about for the week. It is also important to be familiar with:

- Prerequisites
- Equipment needed to complete a merit badge
- Some merit badges are age specific. Younger Scouts should not enroll in merit badge sessions until they are academically and physically ready to succeed in completing them. Some examples are lifesaving, environmental science, shotgun, or the citizenship merit badges.

MERIT BADGE PREREQUISITES

Some merit badges have requirements that cannot be completed at camp. Each merit badge that is listed in the program guide identifies the prerequisite associated with the specific badge. The camp staff recommends that each merit badge that is selected by the Scout be reviewed and the prerequisite requirements be completed prior to arrival at camp. This will ensure that the Scout leaves camp with as many completed merit badges as possible.

- **Prerequisite Approval Form:** This form can be found under the “Resources” section of the summer camp page. If a Scout has completed the recommended prerequisites, they should fill out the form, have their Scoutmaster verify, sign it, and bring it to camp. This form should be turned in to the merit badge counselor at the beginning of the class.
- **First Aid:** The first requirement of many merit badges is to know first aid procedures for common injuries or illnesses that may occur during the associated activity. Counselors will touch upon this requirement but Scouts should be familiar with basic first aid procedures before attempting more difficult or advanced merit badges.
- **Merit Badges:** In some cases, the prerequisite for the selected badge requires that the Scout must have successfully completed another merit badge prior to the commencement of the current badge selected. If this is the case, camp staff asks that the Scout bring the prerequisite form signed by the Scoutmaster stating that the merit badge has been completed.
- **Verification:** Scoutmaster verification is also required for merit badges such as camping, which has a camping night requirement.
- **Local Requirements:** Some merit badges have requirements dealing with "your state" or "your community." If a merit badge requirement is completed at summer camp, we will use Arkansas as the relevant state and Little Rock as the community. Requirements not possible to be completed in this manner will require the Scout to complete these requirements in their home town, with their family, troop, school or in their community.

CAMP SCHEDULE & MERIT BADGE INFORMATION

CLASS SELECTION

Merit badge class selection will open on 3/1/2027. Units may enter as many "slots" of youth and adults they are planning to bring at any time. Once a Scout is entered as a participant, a $100 deposit is made. Once the deposit is paid, the Scout can select their merit badges. Class sizes are limited to ensure quality instruction.

FIRST YEAR CAMPER PROGRAM - ROCKS

The ROCKS program is an advancement program for Scouts who have not yet attended a summer camp. These scouts will also tour and participate in other program areas in camp, such as Scoutcraft, Range and Target Activities, etc. They will have a chance to experience summer camp. ROCKS is divided into different levels based on the rank that the scout is currently working on (Tenderfoot, Second Class or First Class). Instruction will begin with that rank and cover requirements from that rank on up. Participants in ROCKS will also have the opportunity to complete the Swimming and First Aid merit badges. Scouts in this area will be split up into equal groups based on names listed on staff rosters.

ROCKS Scouts should be sure to bring the following:

- Water Bottle
- Sun protection (hat, sunglasses, sunscreen)
- Scouts BSA Scout Handbook
- Swimsuit and towel

Breakdown:

- ROCKS ½ day : 1st Class Requirements, totin chip, firemn chit, First Aid MB, Swimming MB. Sessions 1-3
- ROCKS full day: Tenderfoot, 2nd Class, 1st Class Requirements, totin chip, firemn chit, First Aid MB, Swimming MB. Sessions 1-5

NOTE: Non-swimmer or beginner swimmers will partake in instructional swim during Swimming MB time.

ROCKS Requirements Completed at Camp		
Tenderfoot	**Second Class**	**First Class**
3 a, b, c, d	1 b	1 b
4 a, b, c, d	2 a, b, c, f, g	3 a, b, c, d
5 a, b, c	3 a, c, d	4 b
7 a	4	5 a, b, c, d
8	5 a, c, d	5 a, b, c, d
	6 a, b, c, d, e	7 a, b, c, d, f
	8 a, b	
	9 a, b	

CAMP SCHEDULE & MERIT BADGE INFORMATION

EXPERIENCES FOR OLDER SCOUTS

For older Scouts seeking adventure, challenge, and excitement, Camp Rockefeller offers many unique experiences available specifically for them at camp. From the adrenaline rush of mountain biking trails to the team-building and problem-solving of the COPE course, these activities are designed to push limits and build confidence. These programs offer older Scouts the chance to develop new skills, deepen friendships, and create unforgettable memories in the great outdoors.

MOUNTAIN BIKING

The mountain biking program is a challenging and physically strenuous five-day program involving over fifty miles of increasingly difficult roads and trails. This is a strenuous activity and is recommended only for those persons in good physical condition. This program is for older scouts- at least 13 years old or 12 years old and First Class. The scouts in the program work toward the cycling merit badge, including instruction on proper riding technique, trail etiquette, safety, maintenance, and repair. The only requirement which scouts may be unable to complete is requirement nine.

COWBOY ACTION SHOOTING

The Cowboy Action Shooting program offers a fun and safe introduction to cowboy action shooting with pistols, rifles, and shotguns. In various old-time western scenarios, Scouts play “good guys” who prove their accuracy by shooting at things like spinning metal targets where they hit the spinner to “ring the bell.” All shooters choose their own cowboy action names before starting so the NRA instructors, dressed in cowboy attire, can call them by those names.

Youth requirements: Scouts BSA and Venturers who are over the age of 14, or are 13 and have completed the eighth grade, may participate in this special evening activity. All youth participants are required to have a signed waiver from their parent or guardian before they can take part in the program. This waiver can be found on the registration website.

SHARPSHOOTER - ADVANCED RANGE & TARGET ACTIVITIES

The Sharpshooter program will allow a select number of Scouts of at least fourteen years of age to learn awesome range and target techniques not often offered elsewhere! Scouts will get to experience our Cowboy Action program instead of attending in the evening, shoot black powder rifles, shoot chalk balls, and throw tomahawks and knives in a safe environment with guidance from our staff. A fee of $25 is required.

CAMP SCHEDULE & MERIT BADGE INFORMATION

CHALLENGING OUTDOOR PERSONAL EXPERIENCE - COPE

COPE consists of a series of elements and challenges designed to foster problem solving skills, leadership, teamwork, and group interaction. Seven key goals are developed during this experience: leadership, trust, communication, teamwork, self esteem, problem solving, and decision making. These goals are accomplished through a challenge by choice program designed to encourage the group to work together, communicate with each other, and trust the group decision as they attempt a solution to the objective. Held at the Randy Wilborn COPE Course, the COPE program generally consists of initiative games, low course elements, and high course elements. Each team of participants will move from one level to the next based on their abilities and understanding.

The COPE program is restricted to scouts age 13 and older by the time that the Scout arrives at camp. Session size is limited, and all participants **MUST** have a current medical form signed by a parent and a physician. Required clothing includes closed-toe shoes and no slick material shorts. COPE is a five-day program and all participants **MUST** attend all five days. no exceptions. If a participant completes all requirements before Friday, they must attend all sessions to qualify for a completion certificate because the entire team is necessary to be successful.

While this activity is challenge by choice, it is physically demanding and requires good endurance and stamina. Although scouts are excited to participate in COPE, this program is intended for older Scouts. Leaders are encouraged to critically evaluate the maturity level of the Scouts interested in participating. If space is available, after all Scouts who wish to participate are signed up, a limited number of registered adult leaders will be accepted.

INFORMATION FOR LEADERS

LEADER MEETINGS

Leader's meetings will be held twice a week on Monday and Friday, giving you the latest updates and important information to help your troop have a smooth and successful week at camp.

LEADER APPRECIATION LUNCH

At Camp Rockefeller, we appreciate the adults who take time away from their families and jobs to volunteer and make Scouting possible for their troops. As our way of saying "thanks!" we host a delicious, first-class meal every week just for troop leadership. To make sure it's done right, we keep the Scouts busy and invite you to our state-of-the-art, Donald W. Reynolds Scout Training Center, via the Gus Bus where you can enjoy your lunch and a break from regular routine of camp.

LEADER'S LOUNGE

We recognize the importance of providing a comfortable space that leaders can retreat to, check their e-mail, make phone calls, complete paperwork, catch up on work, hold a meeting with other leaders or just kick back and relax in air-conditioned comfort. Meet some of your fellow leaders for some great Scout conversation and fellowship. Camp Rockefeller food services also provides a small array of supplemental food, better phrased as a snack for Scoutmasters. This area will give the opportunity to get your coffee or hot tea, snacks that appeal to adults. The use of this area is restricted to registered adult camp leaders only!

SCOUTMASTER MERIT BADGE

While at camp, leaders will have the opportunity to earn the Scoutmaster Merit Badge, a recognition designed specifically for adult leaders who actively participate in the camp experience. Through a combination of attending training sessions, engaging with Scouts, and participating in other camp activities, leaders can have fun earning their own merit badge alongside their Scouts.

PRE-CAMP MONTHLY LEADER MEETINGS

Camp Rockefeller will host monthly information meetings for leaders via Zoom every month leading up to summer camp starting in January. All leaders are welcome to join in on the Zoom to learn more about camp, get program updates, and to ask questions they may have about the property or programming. The Zoom links will be available on the Natural State Council website's calendar, and information about the meeting will be emailed prior to each session The 2027 meeting dates are as follows:

- Wednesday, January 27th, 7:00 PM
- Wednesday, February 24th, 7:00 PM
- Wednesday, March 24th, 7:00 PM
- Wednesday, April 28th, 7:00 PM
- Wednesday, May 26th, 7:00 PM

MEDICATION DOSING FORM

Natural State Council
Scouting America

Scout Name: _____ Age: _____ Unit #: _____

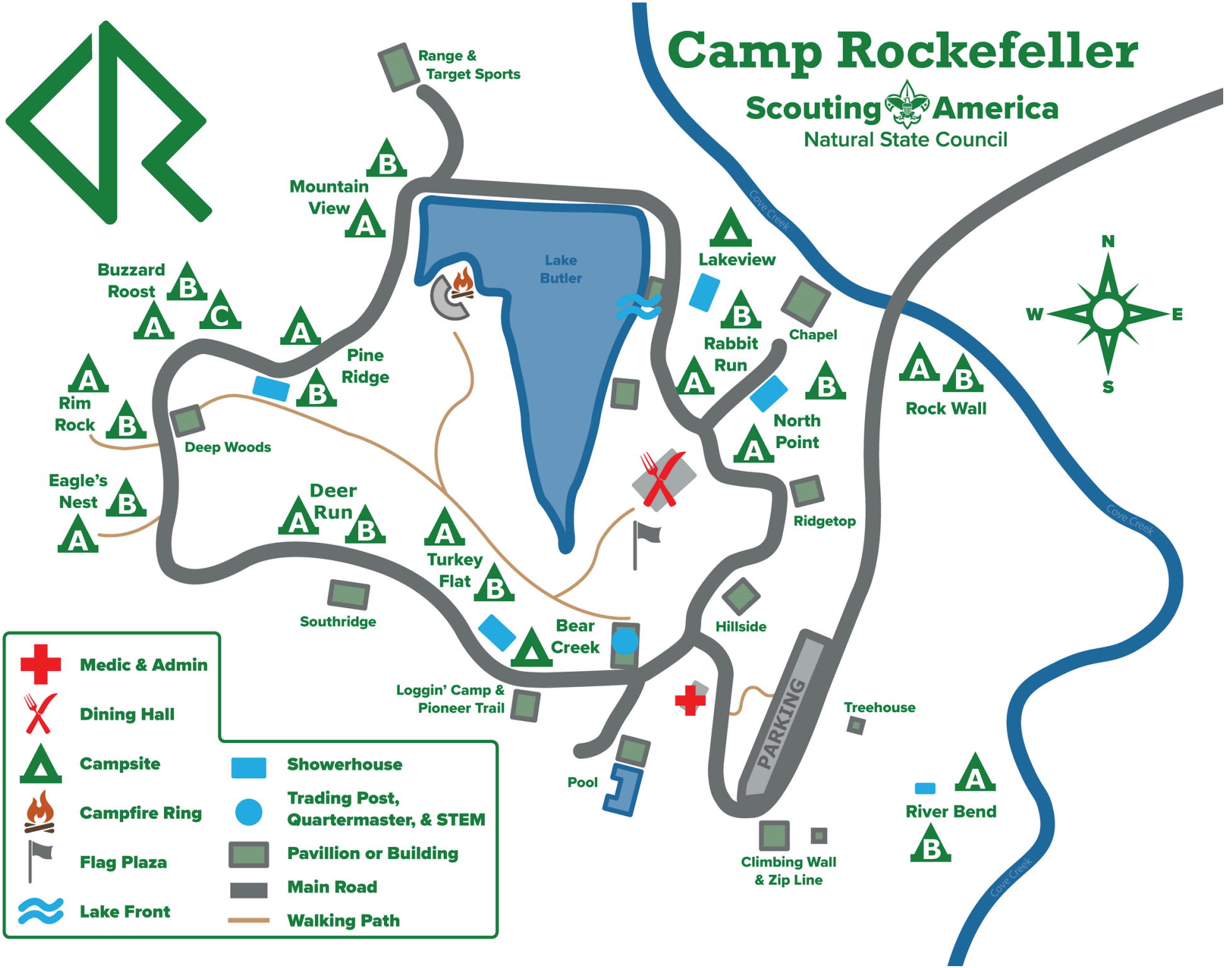
Camp Session/Date: _____ Campsite: _____

Instructions:

- ☐ Each participant taking medications should have a separate form.
- ☐ Ideally, the form should be completed by the adult in the unit who will administer the medication at camp (unit healthofficer).
- ☐ List each prescription medication the scout is receiving separately.
- ☐ The unit health officer giving the medication should put their name or initials by the time at which the medication was given. If no medication is given, leave the space blank.

Medication Name and frequency of administration listed on the bottle		Medication given around Breakfast (7-8 AM)	Medication given around Lunch (12-1 PM)	Medication given around Supper (6 PM)	Medications given at bedtime
	Sunday				
	Monday				
	Tuesday				
	Wednesday				
	Thursday				
	Friday				
	Saturday				
	Sunday				
	Monday				
	Tuesday				
	Wednesday				
	Thursday				
	Friday				
	Saturday				
	Sunday				
	Monday				
	Tuesday				
	Wednesday				
	Thursday				
	Friday				
	Saturday				

NOTE: If a scout is receiving more than three medications, use an additional form


Camp Rockefeller
Scouting America
Natural State Council
Range & Target Sports
Mountain View
Buzzard Roost
Pine Ridge
Rim Rock
Deep Woods
Eagle's Nest
Deer Run
Turkey Flat
Southridge
Bear Creek
Loggin' Camp & Pioneer Trail
Pool
Lake Butler
Lakeview
Rabbit Run
Chapel
North Point
Ridgetop
Hillside
Rock Wall
Treehouse
PARKING
Climbing Wall & Zip Line
River Bend
Cove Creek
N
W
E
S
Medic & Admin
Dining Hall
Campsite
Campfire Ring
Flag Plaza
Lake Front
Showerhouse
Trading Post, Quartermaster, & STEM
Pavillion or Building
Main Road
Walking Path